

InfoTech Conference

2020 IEEE International Conference on
Information Technology

17-18 September 2020

St. St. Constantine and Elena resort BULGARIA



Performance Evaluation of Delta Networks Operating via Cut-Through Switching under Hotspot Traffic

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Multistage interconnection networks (MINs)

Multistage interconnection networks (MINs) are used to manufacture the communication frame of **high-performance networking nodes**, for example:

- ✓ **terabit routes** and
- ✓ contemporary **Ethernet Switches**; also,
- ✓ apparatus modules for **connecting processor units with memory** elements in parallel systems.

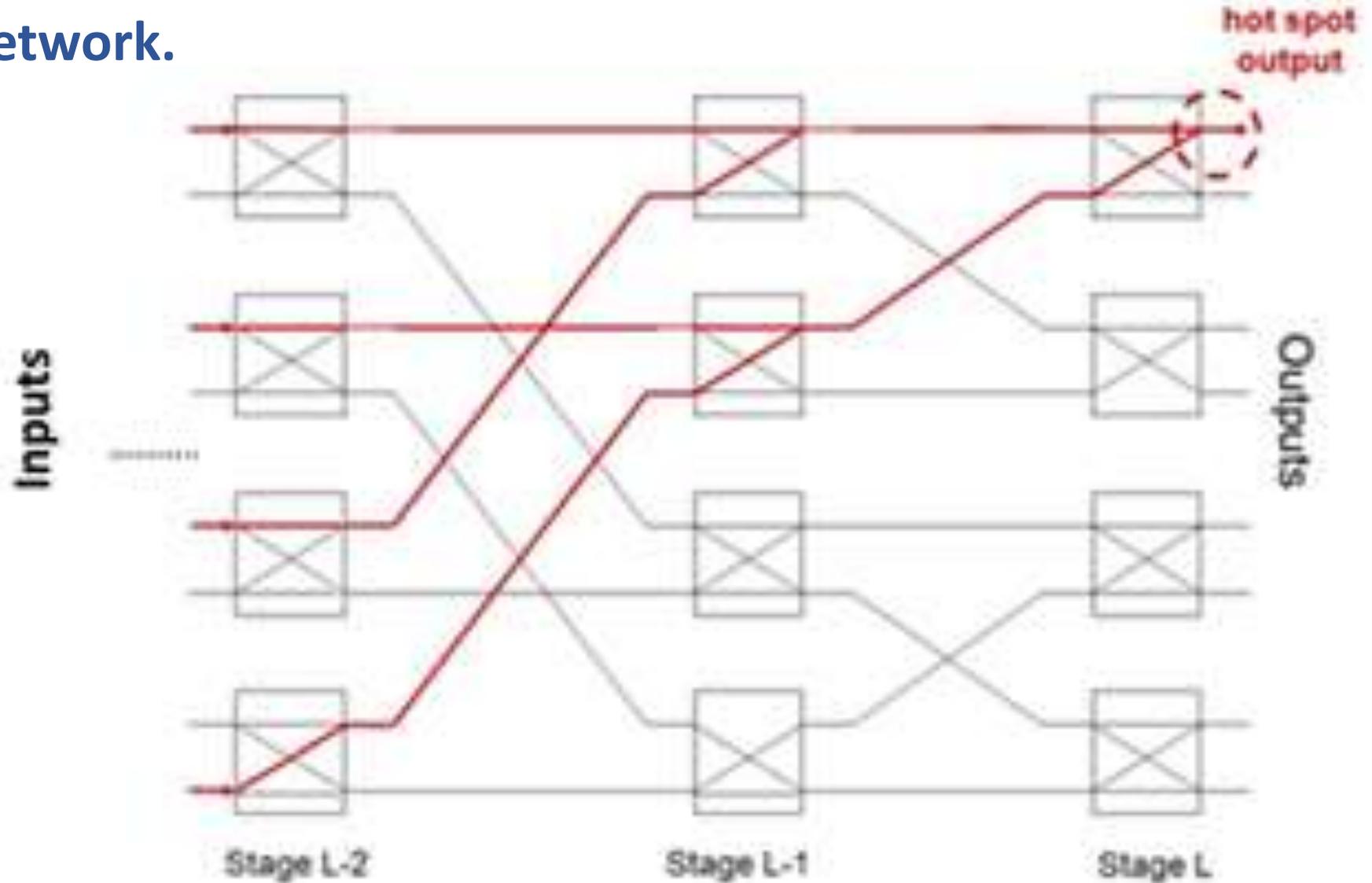
The **MINs'** widespread dissemination is owed to their:

- **Capability** to concurrently pass multiple packets and
- The very small **cost/performance factor**, in contrast to other constructions.

MINs ensures **good quality** of networking flows.

Delta type interconnection networks

A typical delta network.



Delta type interconnection networks

Delta MINs are a significant sector of **banyan-type MINs** that are **self-routing** devices having the main banyan property that there is exactly one unique path from each inlet to each outlet.

All packets obtain the same **routing tag** to reach a certain network outlet independently of the inlet at which they enter the network.

Rectangle formed delta networks also require square Switch Elements (SEs), which have an equal number of SE **inlets** and **outlets**.

Multi-layer MINs (MLMINs)

Multi-layer MINs (MLMINs) are contemporary constructions that improve the performance features provided by classic MINs.

Semi-layer MINs are a special subordinate class of MLMINs which have ordinary layer developing in the end of the department.

However, the existed studies of **Semi-layer MINs** provide results when they operate with the classic '**Store and Forward**' (SaF) mechanism.

Cut-Through forwarding mechanisms

Beyond the classic and well-known SaF *forwarding mechanism*, other more effective techniques can forward data to its destination.

For example: *Wormhole* or *Cut-Through (C-T)*

Also contemporary studies on *C-T packet forwarding* methods have been presented by Levitin and Rykalova [5, 6], but this research is concerned with the specific case study of *torus-type* interconnection networks.

Each *forwarding method* has its own characteristics and, in combination with a specific *topology*, establishes a unique environment that needs specific investigation.

Hotspot serviced traffic pattern

The majority of the studies that exist in the literature regarding MINs' behaviour concern **uniform-type traffic**.

Nevertheless, data packets originating from a variety of modern applications and passing via MINs present **non-uniform traffic** schema.

In the *current study*, the **hotspot-type traffic** was selected as traffic scenario of crucial interest and selected as a traffic case study.

Definition:

Hotspot traffic is considered the data packet pattern where a portion of the traffic is targeted at single outlets, which are named hotspots.

The **hotspot traffic** is an ordinary scenario. A typical example:

When a *server* has been set up in some environment and a *numerous of clients* access it frequently to get data and services.

Semi-layer delta-type MINs with C-T mechanism

Here were selected as a basic test-bed for investigation:

*A **Semi-layer Delta type MINs** using
Cut-Through forward method and handling
hotspot traffic.*

As the joint effects of the C-T forwarding method and the hotspot traffic pattern on the MINs' performance have not received adequate research attention.

Simulation

For this study:

An appropriate **simulator** for **Semi-layer MINs** that was able to handle:

- various MIN's sizes and
 - various load patterns is developed.
- ✓ This simulator was developed with **C++ language** and is able of running various MIN schemas.
- ✓ Any **SE** was simulated by two or more **non-shared buffered queues** modules.
- ✓ All buffers operate according to the **First-Come First-Served (FCFS)** principle.

Via this simulator:

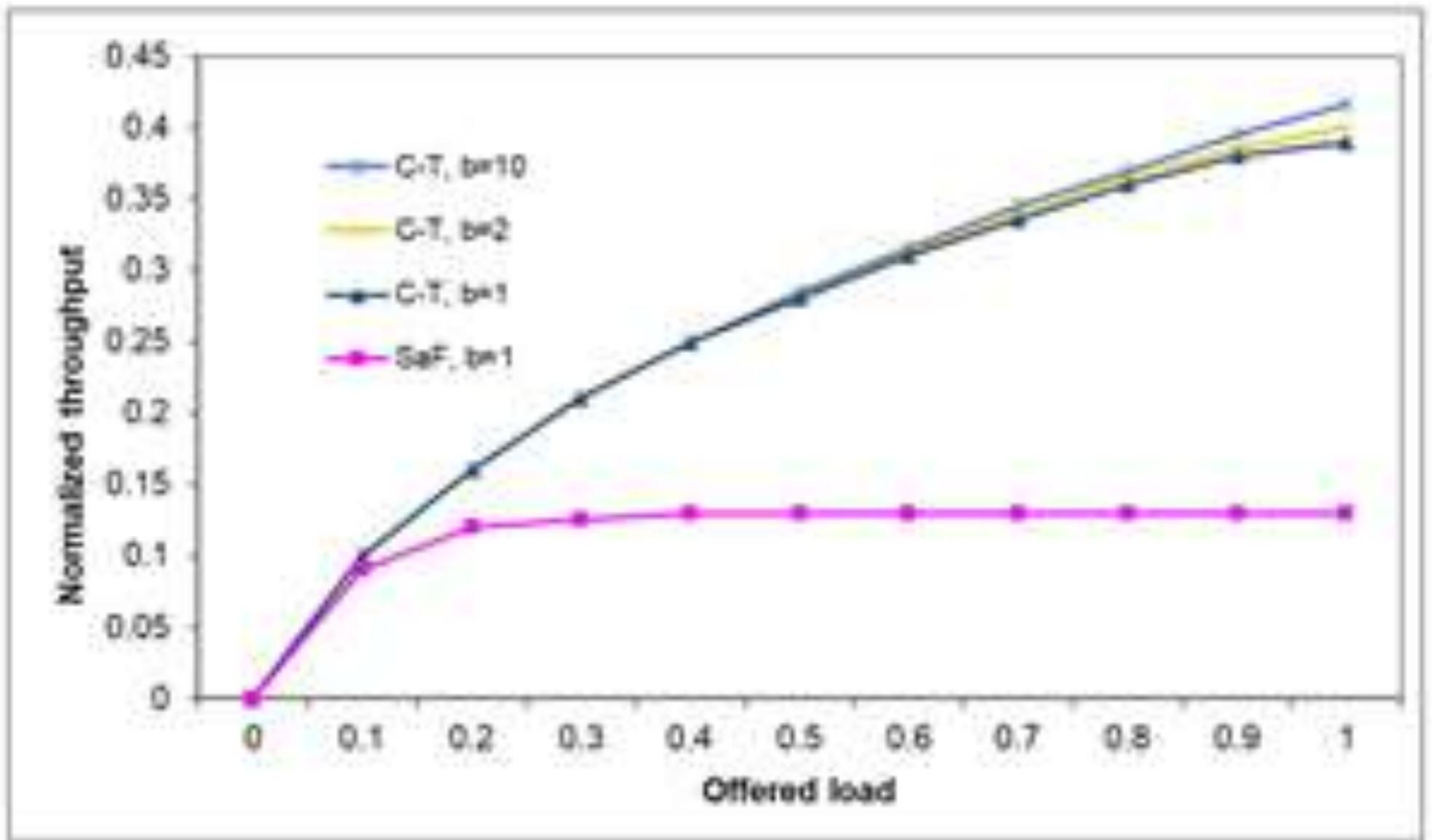
the **throughput** of multilayer **delta type networks** using simulations is assessed.

Simulation

In addition in this simulator:

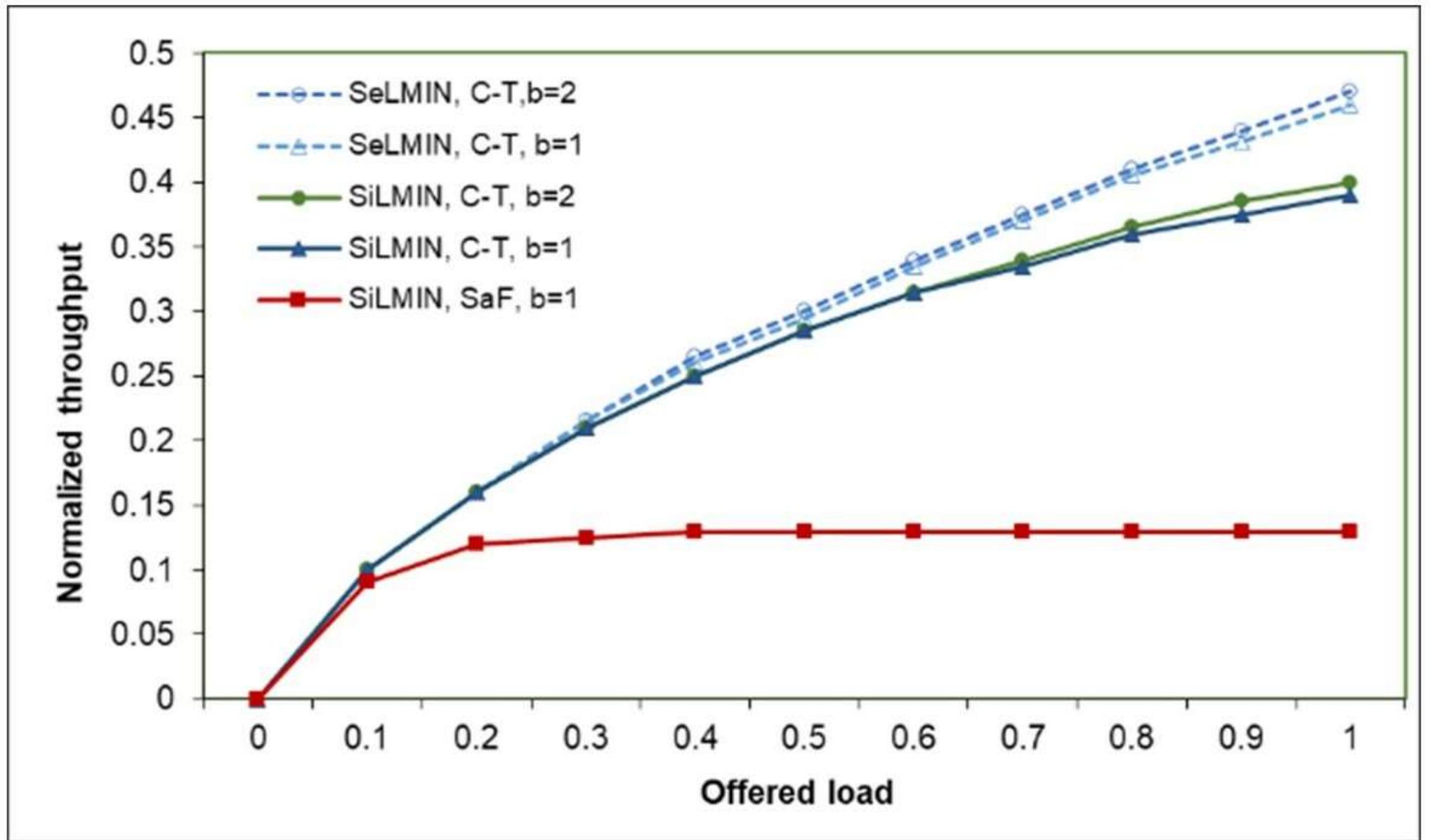
- Any **buffer** is simulated via a **matrix** with a size equivalent to the *buffer size*.
- While we are in an arbitrary stage, which has **parallel queues** ready to forward packets into the next stages, those queues are selected – by simulator – to send packets in *a random manner*.
- By this method, asymmetric packet-forwarding phenomena are avoided.

RESULTS



Normalized throughput versus offered load with **10% hotspot ratio** of single MINs operating via the **C-T** (or SaF) technique and accommodated with buffer values equal to 1, 2, or 10 respectively.

Throughput



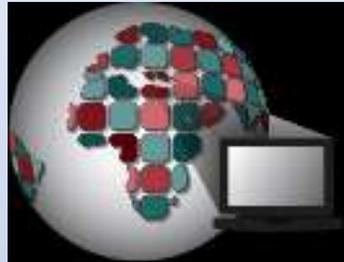
Normalized throughput versus offered load with 10% hotspot ratio of **single-** and **semi-layer** MINs operating via the **C-T** (or **SaF**) technique

CONCLUSION

In this study, *single-layer* and *semi-layer delta-type* interconnection networks operating via the **C-T mechanism** and **hotspot traffic** are investigated.

- The results of this study are compared with MINs that have corresponding network properties but operate with the classic **SaF technique**.
- The *semi-layer delta-type MINs* appear to be more powerful, than the equivalent corresponding *delta-type single-layer MINs* both operating also via the **C-T mechanism** .
- Also, the *semi-layer delta MINs* are very productive in comparison to equivalent fabrics in terms of network properties that operate via the **SaF mechanism**.

Thank you for your attention!



Varna

September 2020!

